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MBL 549E Special Topics in Architectural Design Computing (3+0) **Machine Learning in Architecture**

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Tuesdays 13.30-16.30

Content: The course is an introduction to Machine Learning methods with examples from architectural design and creative coding. The course follows a hands on approach with many examples that will be developed during the course. The course includes topics from machine learning such as linear regression, unsupervised learning, supervised learning, reinforcement learning and finally neural networks.

Aims: To have students acquire practical knowledge on the tools of machine learning and different methodologies. To have students knowledge of applying these techniques to creative design process.

Conduct: The first half of the term includes introduction to the various machine learning topics. In this phase there will be practical coding sessions and some assignments which will be graded. In the second half of the term we will focus on a group project which will be developed using neural networks. The grading for the course is as follows: hands-on practices, 50%; final group project 50%.

Weekly Schedule:

WEEK K	DATE	TOPIC
1	11 Feb 2020	Introduction to Machine Learning
2	18 Feb 2020	Refresher on probability and Python
3	25 Feb. 2020	Data scraping & Linear Regression
4	3 March 2020	Unsupervised Learning
5	10 March 2020	Supervised Learning
6	17 March 2020	Reinforcement Learning
7	24 March 2020	Introduction to Neural Networks
8	31 March 2020	BREAK
9	7 April 2020	Neural Network examples - Project discussion
10	14 April 2020	Neural Network examples cont.
11	21 April 2020	Neural Network examples cont.
12	28 April 2020	Discussion of the project - crits
13	5 May 2020	Discussion of the project - crits
14	12 May 2020	Discussion of the project - crits
15	19 May 2020	Discussion of the project - crits
16	FINALS	